

CPO 23 Immersive Wisdom

Project Summary

The goal of this project was to demonstrate Immersive Wisdom interoperability with key SOF systems and available source data. Through rapid prototyping and assessment of real time 3D geospatial collaboration, Immersive Wisdom will dynamically prioritize technical objectives based on SOF user input.



Project Timeline

Kickoff: 31 July 2020

Notice to Proceed:

01 August 2020

Demo System: 09 September 2020



Resources Consumed

Total Cost: \$54,445



Project Results

A virtual demonstration was held on 09 September and contained:

- 3D Fuse map/terrain with tactical data
- AI/Obj Rec/Machine Learning
- Rendered in denied environment
- Execute C2 comms

